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An Educator's Job, 'Let them breathe !!!.'

Could our classes be like Real Variety Programs on television? Many incidents that aren't scripted, continuous sudden accidents--our classrooms are filled with living performers. Everything within the classroom is without a camera, but live and a warm corner. However, oddly, whenever the bell rings the wild liveliness disappears and the student aboard a train that is headed to the same destination. Due to the compact planning of the educators, the performers with various characters become alike to make it confusing for us to terming if this is a class or a performance of some kind.

Are we going to continuously suggest and inherit our kids an ideal way to live?

Let the class breathe! Let's let the students love! Let's make a class where not only the teachers prepare a well-built study schedule, but also a class where the students can interact and share their creative ideas within the class!

Instead of the educator debating what to teach and ask the class, they should debating these three ideas: what activities to do, how to discuss and do the assignment, and what ideas to make. Through this the educators should make sure the students have the mindset that they can accomplish any task or obstacle; the confidence to speak their ideas and thoughts; and enjoy the journey that the activities give!

MISSION LEARNING BASED ON COLLABORATION *Swivl™*

— Like a Band Of Brothers —

Band of Brothers! Mission Clear!!

Mission Learning based on Collaboration is a teaching model where we teach the students to work as a team by solving various missions. Students come together and work as a team which allows them to solve the mission in a more active and self-directed way.

The missions are uploaded as a text, photo, PowerPoint (PPT), or video on an Social Network System called Naver Band. When the missions are done, the class goes through the mission where feedback is possible between the educators and students. This all is possible through one smart phone or smart device. The students don't need an expensive smart device nor does every student need one. Students just need one per group in order to jump into the race!

STRATEGIES

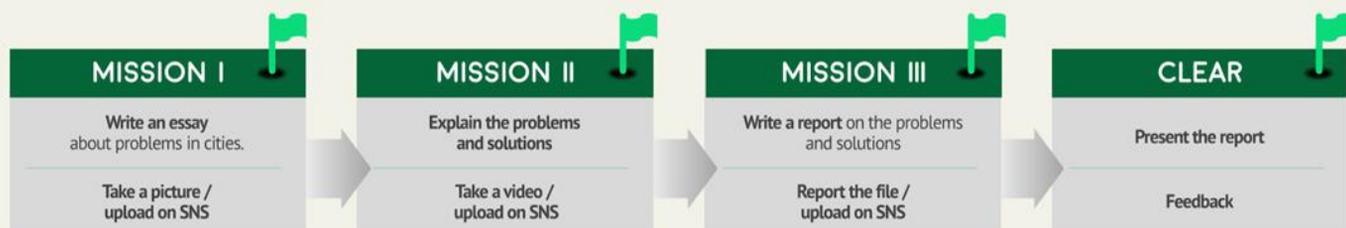
Teamwork

3~4 students form one team.
They collaborative each other to accomplish a Mission.



Smart Collaborative learning – through given Mission

- Teacher set up a Mission so that the students solve the problem together in the group. By writing essay, explaining principle and so forth. They can communicate each other to solve the Mission.
- Each group takes a picture → Make a video clip of explaining principles → Write memos → Upload them on the SNS designed for educational purpose.
- All results can be confirmed and then the Mission gets succeeded.
- Students will consider that "Mission" is their work. Therefore Smart Cooperative learning through Mission will lead to self-directed learning naturally



Realistic Smart Learning, not Flipped Learning

The Flipped Learning has become a huge hit as a self-directed Smart Learning teaching method; however, the main core of Flipped Learning isn't previous video recordings not assignment makings, but the self-directed learning method of the students when they prep for lessons. Also, the making of prep assignments and videos pressure the educators as well as the students due to the equity issues and making the separate time to prep for the assignments.

However, Mission Learning Based on Collaborations make the assignments like 'missions' in order to let the students personalize the assignment and solve the mission actively in their own way. Not only does this release the pressure from the educators who had to provide prep assignments, but it also allows many various educators and students to make the classroom as it should be--where the students take charge and learn in their own way.

A New Study Method Preparing for a Changing Education Paradigm

This method allows the students make a plan (scheduling and processing) and find a solution by themselves from their own methods and understandings. The educator is the designer of the classes and the class guides and communications can be done defying time and place by using tele-presence connections, Class SNS, and etc. In the end, the educators won't be teaching the class as they did before; instead, the students will be learning in their own ways of study by learning from different platforms and Devices like Swivl Robot.

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